

PROJECT DMZ  
Program  
June 24, 1988

Participants-what to do?

Product-effect on public and issue?

Why is STOREFRONT organizing this project/competition/exhibition?

- Responsive to current and latest developments in Korea that has significant influence on concept, purpose and products of the project.
- Direct actions, immediate actions-political, militant forces  
Dynamic of society(war and peace)-art and architecture?
- Conflict not only in Korean DMZ-Alaska/Beirut/Northern Ireland/Germany/South Africa/Palestine

Would the next decade/century be an age of peace?

- Project and Program-not anticipating nor forecasting the future of DMZ, but merely following the dynamics of events taking place and participating on the live program of the Korean situation and DMZ.

- Art to be identified with and participating within a large national/social movement.

Act of giving v.s. exhibition of ones intellectual and creative ability.  
in a competitive condition[situation].

- Project DMZ is not a competition. We don't like competition. We like collaboration/forum.

- Participants must make moral, political and social stand/position as the key elements of each one's proposition for PEACE. Design, writings and other mediums are only servant to or communicator for the proposition, and should never be an abstraction of its own aesthetic and tradition. The language and structure of aesthetic framework must be destroyed in order to comprehend the art of humanity.

- Art as life  
Life as Art

- Society as art and life.

long term plan, immediate action, small (private) event/movement,  
large (public event)/~~event~~, structure of problem,  
edition of barrier/obstacle/negative energy/